



NAME: _____

	<u>ROUNDS</u>	<u>TIME</u>	<u>Tier 1</u>	<u>Tier 2</u>	<u>Tier 3</u>	
7 YDS	1 TO HEAD (x3)	_____/_____/___WL___	0 75	1 25	1 75	Active
7 YDS	2 BODY (x2)	_____/_____/___WL___	1 00	1 50	2 00	Active
7 YDS	2 BDY / 1 HD	_____	1 50	2 50	3 50	Active
7 YDS	2 BDY RIFLE / TRANSITION / 2 BDY PISTOL	_____	2 75	3 50	4 50	Active / WL
25 YDS	1 TO HEAD (X2)	_____/_____	1 50	2 15	2 75	Passive
25 YDS	Turn 2 BDY / Facing up range to start (x2)	_____/_____	2 00	2 65	3 25	Passive
25 YDS	2 BDY/ BOLT LOCK RELOAD /2 BDY	_____	4 85	6 50	8 25	Active
50 YDS	STANDING TO KNEELING 2 BDY (x2)	_____/_____	2 75	4 00	5 00	Passive
50 YDS	STANDING TO PRONE 2 BDY (x2)	_____/_____	3 50	4 75	6 25	Active

All stages are to done using a cardboard IPSC/IDPA target. All hits are to be in "A/C" of the target. A "D" is counted as a miss and a FAIL for that yard line. Head shots are required to be in the head. All stages at the 7 yard line are "Low" Ready. Stages at the 25/50 yard line are "High" Ready. (WL = *White Light*)

LOAD OUT: Rifle 14-8-10 Pistol 10

Data		Tier 1	Tier 2	Tier 3
Low Ready	7 yards	0 75	1 00	1 25
	25 yard	1 50	2 00	2 50
High Ready	7 yards	1 00	1 25	1 50
	25 yard	1 50	2 15	2 75
Split Times	7 yards	0 25	0 25	0 25
	25 yard	0 35	0 50	0 75
Draw Times	7 yards	1 25	1 50	1 75
Split Times		0 25	0 25	0 25
Reload Times	25 yard	3 00	4 00	5 00
Transitions		0 25	0 50	0 75