



NAME: \_\_\_\_\_

	<u>ROUNDS</u>	<u>TIME</u>	<u>Tier 1</u>	<u>Tier 2</u>	<u>Tier 3</u>
3 YDS	1 TO HEAD	_____	1.25	1.50	1.75
3 YDS	2 BDY	_____	1.50	1.75	2.00
7 YDS	2 BDY / 1 HD	_____	2.00	2.55	3.10
7 YDS	2 BDY/SLIDELOCK RELOAD/2 BDY	_____	3.75	4.60	5.45
7 YDS	6 ST HND/SLIDELOCK RELOAD/6 WK HND	_____	8.50	11.50	14.75
10 YDS	2 BDY / 1 HD	_____	2.00	2.60	3.00
10 YDS	2 BDY	_____	1.50	1.85	2.25
25 YDS	2 BDY/SLIDELOCK RELOAD/2 BDY	_____	5.00	6.75	8.25
<u>MISC.</u>					
7 YDS	START W/ 1 ROUND -EMPTY MAG IN RELOAD-2 BDY	_____	2.50	3.05	3.60

All stages are to done using a cardboard IPSC/IDPA target. All hits are to be in "A or 0 ZONE" of the target. Head shots are required to be in the head. All stages are to started from the holster (except misc).

**Difficulty Level**

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|---|--|
| 1. No retention/concealment A/C zone hits   | 3. Retention/Concealment A/C zone hits   |
| 2. No retention/concealment all A zone hits | 4. Retention/Concealment all A zone hits |



Data		Tier 1	Tier 2	Tier 3
Draw times	3 yards	1.25	1.50	1.75
	7 yards	1.25	1.50	1.75
	10 yards	1.25	1.50	1.75
	25 yard	1.75	2.25	2.75
Split Times	3 yards	0.25	0.25	0.25
	7 yards	0.25	0.30	0.35
	10 yards	0.25	0.35	0.50
	25 yard	0.50	0.75	1.00
Reload Times	7 yards	2.00	2.50	3.00
	10 yards	2.00	2.50	3.00
	25 yard	2.25	3.00	3.50
One hand Splits	7 yards	0.50	0.75	1.00
Transitions		0.50	0.75	1.00