



NAME: \_\_\_\_\_

|        | <u>ROUNDS</u>                              | <u>TIME</u>      | <u>Tier 1</u> | <u>Tier 2</u> | <u>Tier 3</u> |            |
|--------|--|------------------|---------------|---------------|---------------|------------|
| 7 YDS  | 1 TO HEAD (x2)                             | _____/____WL____ | 0 75          | 1 25          | 1 75          | A / P      |
| 7 YDS  | 2 BODY (x2)                                | _____/____WL____ | 1 00          | 1 50          | 2 00          | A / P      |
| 7 YDS  | 2 BDY / 1 HD                               | _____            | 1 25          | 1 75          | 2 25          | A / P      |
| 7 YDS  | 2 BDY RIFLE / TRANSITION / 2 BDY PISTOL    | _____            | 2 75          | 3 50          | 4 50          | A / P + WL |
| 25 YDS | 1 TO HEAD (X2)                             | _____/_____      | 1 50          | 2 15          | 2 75          | A / P      |
| 25 YDS | Turn 2 BDY / Facing up range to start (x2) | _____/_____      | 2 00          | 2 65          | 3 25          | A / P      |
| 25 YDS | 2 BDY/ BOLT LOCK RELOAD /2 BDY             | _____            | 4 70          | 6 90          | 8 75          | A / P      |
| 50 YDS | STANDING TO KNEELING 2 BDY (x2)            | _____/_____      | 2 75          | 4 00          | 5 75          | A / P      |
| 50 YDS | STANDING TO PRONE 2 BDY (x2)               | _____/_____      | 3 50          | 4 75          | 6 25          | A / P      |

All stages are to be done using a cardboard IPSC/IDPA target. All hits are to be in "A/C" of the target. A "D" is counted as a miss and a FAIL for that yard line. Head shots are required to be in the head. All stages at the 7 yard line are "Low" Ready. Stages at the 25/50 yard line are "High" Ready. (A= Active Shooting, P= Passive Shooting, WL = White Light)

**LOAD OUT: Rifle 11-8-10 Pistol 10**